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NINTENDO DS™



STAR WARS II

THE ORIGINAL TRILOGY



games



LUCASARTS

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Wireless DS
Single-Card
Download Play

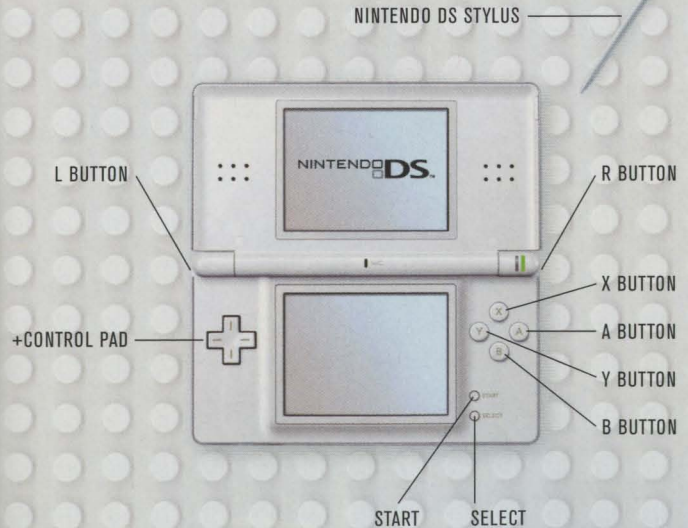
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GAMES DOWNLOADED FROM ONE GAME CARD.



Wireless DS
Multi-Card
Play

THIS GAME ALLOWS WIRELESS MULTIPLAYER
GAMES WITH EACH DS SYSTEM CONTAINING
A SEPARATE GAME CARD.

CONTROLS





**Encourage cheating I
do not, but wise you would
be and cheat codes you
would have for registering
your game at:**

reg.lucasarts.com



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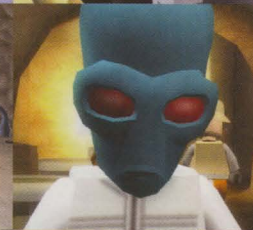
GREETINGS!

I am C-3PO, human-cyborg relations. Hopefully you don't expect me to defend you against hostiles. I am after all only a protocol droid, and not programmed to engage in such harrowing activities. I'm not invincible! But I can offer some assistance by being your guide.

I have taken spotless notes during my journeys, most of which I think will come in handy on your very own adventures. Consider them tips and general observations on how I experienced the galaxy during some rather troubling situations—the LEGO *Star Wars* universe can be a frightfully dangerous place, you know. However, I take no responsibility if any of my "suggestions" result in loss of plastic limb. I've included many suggestions made by my dear friend R2-D2 (sometimes against my better judgement), so it would only seem fair to address all grievances care of him.

Should you find this guide useful, though, please forward all flattery to Lars Moisture Farm, Attn. C-3PO, Tatooine, Arkanis Sector, Outer Rim.

—SINCERELY, C-3PO



WELCOME TO THE MOS EISLEY CANTINA

Your journey begins in a rather dubious (despite Han Solo's opinions to the contrary) watering hole, the Mos Eisley Cantina. However, I must insist that you purchase your own drinks – droids are not made of credits, you know!

Starting off, you'll be in control of the lovely Princess Leia along with her companion Captain Antilles, who seems to follow her almost anywhere – and he doesn't even break a sweat. Go ahead, tease the eager fellow by touring him around the Cantina.

THE BAR

The infamous Mos Eisley Cantina is renowned for its extensive menu of galactic delicacies. Simply wander over to the main bar in the center of the room and press the A Button to view what the bartender has on tap on the Touch Screen, then use the stylus to select any option.

HINTS- Especially good for weary travelers with a taste for gameplay tips.

CHARACTERS- Looking for a different flavor?

As you journey, bonus characters will become available here.

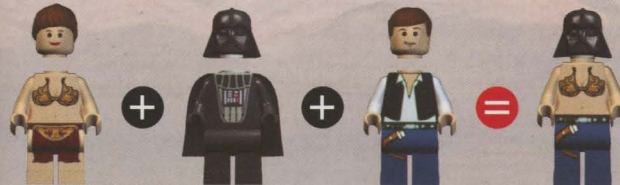
EXTRAS- Those with a hankering for exotic and expensive seasonings will find these gameplay "cheats" very useful.

CODES- Being the best in the galaxy even means accepting custom orders. Enter your secret codes here.



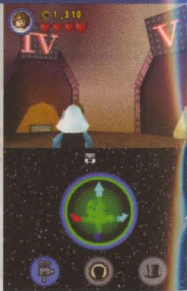
CHARACTER CUSTOMIZER

Nearby, you may also notice a bacta tank with a control panel next to it. This is where you can completely customize your characters. Approach the panel and press the A Button. Early in the game, there aren't many options, but as you finish each chapter you'll unlock more customization parts. Using the stylus, you can select what portion of the body you'd like to modify – Hat/Hair/Helmet, Face, Cape/Backpack, Body, Arms, Hands, Weapon and Legs – by touching the corresponding tab. Once you're done, touch the green checkmark using the stylus to save the character that you just created, or the red "X" to exit without saving. You can also drag and drop character features onto the actual character using the stylus as well as randomize the creation of a character by touching the arrows icon.



EPISODES

If you're looking to get right into the thick of things, I suggest jogging over to the large episode doors, each very cleverly named Episode IV: *A New Hope*, Episode V: *The Empire Strikes Back*, and Episode VI: *Return of the Jedi*. Each door leads to another room with more doors, each leading to a different chapter – all of which should seem oddly familiar to those well-traveled. Once you complete the first chapter, *The Blockade Runner*, subsequent chapters will be unlocked, allowing you to move, in parallel, between all three episodes.



GAMEPLAY MODES

After entering a chapter in the Cantina, you'll be forced to make an extraordinarily difficult choice between two gameplay options. Don't worry, I'll hold your hand:

STORY

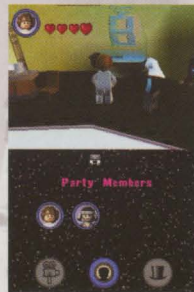
The developers of this wonderful game have spared no expense to prepare a Story Mode that follows the events of the original *Star Wars* Trilogy almost exactly. However, you'll only have access to certain characters specific to each scene.

FREE PLAY

For the more adventurous at heart, Free Play Mode allows you to journey back into any unlocked chapter using your choice of characters – and rotate between them at will. While you'll certainly meet some worthy allies during Story Mode, other characters must be purchased at the Mos Eisley Cantina bar.

2-PLAYER/WIRELESS CO-OP

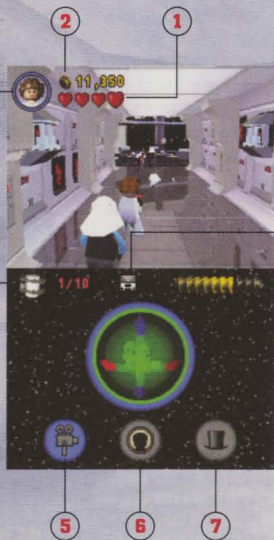
To promote socializing amongst gamers, a second player can join you on your adventure around the galaxy via the holographic DS terminal located to the right of the Cantina's stage. Simply approach the control panel and press the A Button to begin joining a wireless game, or host your own by selecting that option from the pause menu. However, both players must own a **LEGO Star Wars II: The Original Trilogy** Game Card to take advantage of this ability. If the second player chooses to drop-in/out during a chapter, you'll be able to carry on as normal without disrupting your progress.



4-PLAYER BATTLE ARENA

To the right of the holographic terminal is a room with two ramps. The door to the right opens into the Battle Arena lobby, letting you go head-to-head against up to three friends wirelessly. As one of several bounty hunters, you'll compete in a "Capture the Flag"-style match in Jabba's Palace – but instead of a flag, you'll be trying to steal your opponent's Han Solo in carbonite. To join a wireless game, head over to the holographic DS terminal and use the stylus on the Touch Screen to choose the host that fits your mood. Four player Battle Arena requires all players to own a **LEGO Star Wars II** Game Card. Also, a single card download play is available for up to four players.

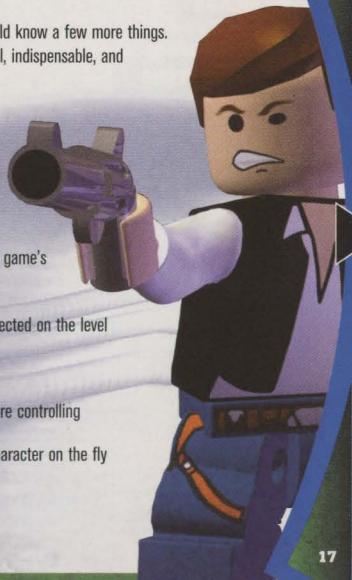
You
are
here



THE BASICS

Before you go and get broken into tiny, plastic bits, you should know a few more things. Take a good look to the left – all of this information is crucial, indispensable, and frankly, very important.

- 1. Hearts**- Keep you alive.
- 2. LEGO Studs**- Are your currency (see: page 22).
- 3. True Jedi Status**- Collect enough LEGO Studs during each chapter, and you'll attain True Jedi Status. Maintain True Jedi Status for every chapter to unlock this game's innermost secret.
- 4. Mini Kits**- Indicates how many Mini-Kits you have collected on the level
- 5. Camera Controls**- Controls the camera view
- 6. Party Member**- Indicates which party member you are controlling
- 7. Character Customizer**- Change the look of your character on the fly
- 8. Wireless Host**- Drop In/Drop Out Co-Op



CONTROLS

MENUS

Select menu option. Touch Touch Screen with stylus

CHARACTERS

Move character. +Control Pad

Jump / Hover. B Button

Attack / Defend. Y Button

Special abilities. A Button (hold down)

Pull lever. A Button (hold down)

Switch between characters. Face character, press X Button or use Touch Screen

Pause / In-Game options. START

VEHICLES

Move vehicle. +Control Pad

Fire weapon. Y Button

Special abilities. A Button

Pause / In-Game options. START

COMBAT

LIGHTSABER

Attack. Y Button

Forward Leap Attack. Press B Button to jump,
then press Y Button in mid-air

Double Jump. Press B Button twice

Slam Attack. Press B Button twice to double-jump,
then press Y Button in mid-air

Combos. Time your attacks carefully in sequence

Defensive Stance. Hold down Y Button (when timed, you
can deflect laser blasts back at attacker)

BLASTER

Fire. Y Button

Evoke (Timed with Incoming Blaster Bolt) Y Button

DROIDS

Fire. Are you insane!? Droids aren't designed for combat!



SPECIAL ABILITIES

THE FORCE: When you are playing a Jedi, you may see a Force glow engulfing an object. That is your cue to perform a variety of special moves:

Force MoveHold A Button while facing highlighted object

Jedi Mind TrickJedi pranksters can distract enemies
by pressing the A Button while facing them

BUILDING: Fret not – Jedi don't have all the fun with LEGO bricks. Any humanoid characters can utilize the Build action to transform seemingly useless piles of plastic into... somewhat more useful things, also made of plastic.

BuildHold A Button while facing pile of LEGO bricks

GRAPPLING: Anyone equipped with a blaster should appreciate this ability, allowing you to ascend to greater heights:

Grappling GunStand in or behind a glowing grapple hook point, then press and hold A Button



HOVER: They may be Force-less, but certain Astromech droids like R2-D2 are pre-installed with anti-grav boosters allowing them to hover to places that Jedi just can't go.

HoverPress and hold B Button, then move as normal

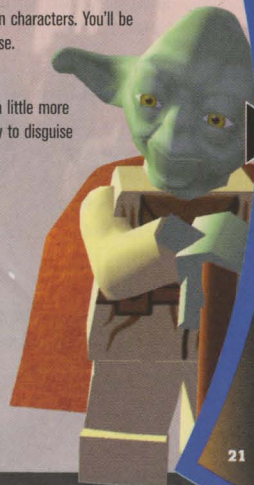
JETPACK: Besides making vast amounts of credits, bounty hunters like Boba Fett can also use their jetpack to soar to otherwise unreachable places.

JetpackPress B Button twice

ACTIVATING PANELS: Some doors can only be unlocked by certain characters. You'll be prompted with a character icon on the panel so you'll know which one to use.

Activating Panels ...Face panel, then press A Button

DISGUISES: Sometimes situations require a little less brute force and a little more stealth, so certain humanoid characters like Luke Skywalker have the ability to disguise themselves as stormtroopers or bounty hunters to sneak past enemies.



COLLECTIBLES

LEGO STUDS

Since credits are easily counterfeited, a new currency called LEGO Studs has been put into place. These little bits of valuable plastic can be earned in a variety of ways – breaking, blasting, slicing, exploding. At the end of each chapter, your LEGO Studs are banked and can be exchanged at the Mos Eisley Cantina to unlock characters, cheats, and other extras. During 2-player mode, LEGO Studs are tallied in the same counter.

LEGO Stud Currency Exchange Rates:

One Silver Stud **10**
One Gold Stud **100**
One Blue Stud **1,000**



Should your character fall apart, you will drop a portion of the LEGO Studs you collected during that chapter. Serves you right for being careless!

MINI-KIT CANISTERS

The developers of this game have taken great pride in hiding rare, little items called Mini-Kit Canisters in every nook, cranny, and even the Sarlacc pit.

They're difficult to find, but if you can locate 10 Mini-Kits in each chapter, you'll be rewarded with immense LEGO Stud wealth and the parts to build an exclusive *Star Wars* vehicle, and even unlock additional characters.

As you foster your collection of vehicles, you can visit them by wandering out to the Mos Eisley Cantina's hanger (to the left of the Battle Arena) or see your collection of characters by talking to the bartender.

However, some questionable Rodians have been known to linger at the Cantina late at night – so use your manners.



PAUSING YOUR PROGRESS

By pressing **START**, you can pause any near-death situation, view your progress and see how close you are to being the envy of all your friends by attaining True Jedi Status for that particular chapter. Or you can merely ignore the conflict at hand and toggle through:

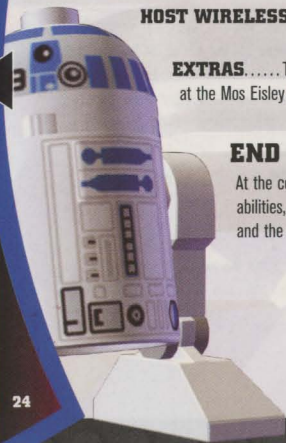
OPTIONS..... To adjust sound effects and/or music volume, select or change language.

HOST WIRELESS..... Allow your friends to join your *LEGO Star Wars II* game in progress.

EXTRAS..... This contains special unlockable features that can be purchased at the Mos Eisley Cantina.

END OF CHAPTERS

At the conclusion of each chapter, you'll be treated to a measure of your gaming abilities, recounting all the characters you've unlocked for use in Free Play Mode, and the LEGO Studs and Mini-Kit Canisters you've collected.



SAVING

Listen up – this is more important than remembering my manufacturing day! After completing a chapter, customizing a character, or purchasing something from the Mos Eisley Cantina bar, you'll be asked to select a save game slot. Use the stylus on the Touch Screen to touch one, then confirm.

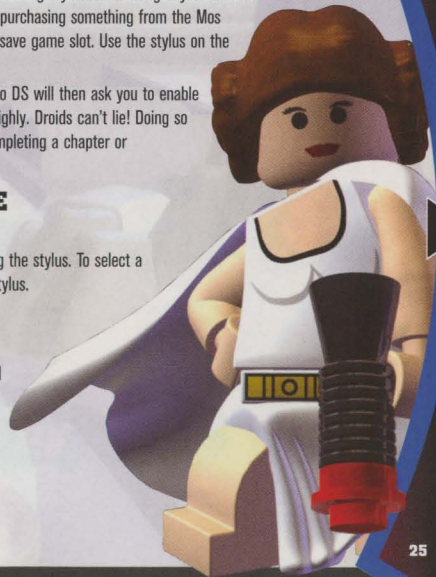
The very responsible droid inside your Nintendo DS will then ask you to enable the Autosave feature. This is recommended. Highly. Droids can't lie! Doing so will automatically save your progress after completing a chapter or a purchase. Trust me, it's worth it!

LOADING A SAVED GAME FROM THE OPENING SCREEN

Touch "Load Game" on the Touch Screen using the stylus. To select a save game slot, simply touch again with the stylus.

DURING GAMEPLAY

To see your saved games from the Mos Eisley Cantina, press **START** to pause the game and access the in-game "Pause" menu. Select "Quit" to exit the game, and then choose load game from the startup menu.



CHARACTER CHECKLIST

To properly complete this game, one must unlock every single character. Otherwise, I'd seriously reconsider calling yourself a "gamer" – it's just not fair to the truly dedicated humanoids out there. Also, it has to be said that not all unlockable characters are listed – we can't give away everything!



◇ C3PO



◇ Chewbacca



◇ Greedo



◇ Han Solo



◇ Han Solo
(Hoth)



◇ Han Solo
(Sarlacc Pit)



◇ Lando



◇ Leia



◇ Leia
(Cloud City)



◇ Han Solo
(Stormtrooper)



◇ Leia
(Hoth)



◇ Luke
(Tatooine)



◇ Luke
(Cloud City)



◇ Luke
(Endor)



◇ Luke
(Jabba's Palace)



◇ Rebel
Trooper



◇ Obi-Wan



◇ R2D2



◇ Rebel
Snowtrooper



◇ Luke
(Stormtrooper)



◇ Yoda



◇ Wicket

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(for putting up with all of my travels

to the UK...)

Robert Monaghan

The Chew Family

The Ng Family

To Antonia and Isidro Valverde

To Zach and Taylor Hansen

Tony Grandlich

Vinea

Very Special Thanks

George Lucas

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